



The Complete Guide to PowerShell Punctuation

- Does *not* include special characters in globs ([about Wildcards](#)) or regular expressions ([about Regular Expressions](#)) as those are separate “languages”.
- **Green** items are placeholders indicating where you insert either a single word/character or, with an ellipsis, a more complex expression.

| Symbol | What it is | Explanation |
|---|------------------------------------|---|
| <code><enter></code> carriage return | line break | Allowed between statements, within strings, after these separators [, ; =] and—as of V3—these [. : :]. Also allowed after opening tokens [{ [(' "]. <i>Not</i> allowed most anywhere else. |
| ; | statement separator | <i>Optional</i> if you always use line breaks after statements; <i>required</i> to put multiple statements on one line, e.g. <code>\$a = 25; write-Output \$a</code> |
| <code>\$name</code> dollar sign | variable prefix | <code>\$</code> followed by letters, numbers, or underscores specifies a variable name, e.g. <code>\$width</code> . Letters and numbers are <i>not</i> limited to ASCII; some 18,000+ Unicode chars are eligible. |
| <code>\${...}</code> | variable prefix | To embed any <i>other</i> characters in a variable name enclose it in braces, e.g. <code>\${save-items}</code> . See about Variables . |
| <code>\${path}</code> | path accessor | Special case: <code>\${drive-qualified path}</code> lets you, e.g., store to (<code>{C:tmp.txt}=1,2,3</code>) or retrieve from (<code>{data=\${C:tmp.txt}}</code>) a file. See Provider Paths . |
| (...) | (a) grouping expression | Wrap any <i>single</i> statement (or single command-stream connected by pipes) to override default precedence rules. See the subexpression operator <code>\$()</code> for multiple commands. <i>Group at the front:</i> access a property from the result of an operation, e.g. <code>(get-process -name win*).name</code> <i>Group at the end:</i> pass the result of an operation as an argument: <code>write-output (1,2,3 -join '*')</code> |
| | (b) grouping operator | Override operator precedence: e.g. <code>8 + 4 / 2</code> vs. <code>(8 + 4)/2</code> |
| | (c) .NET function arg container | Unlike when calling native PowerShell functions, calling .NET functions require parentheses: <code>\$hashTable.ContainsKey(\$x)</code> |
| <code>\$(...)</code> | (a) sub-expression | Wrap <i>multiple</i> statements, where the output of each contributes to the total output: <code>\$(x=1;y=2;x;y)</code> |
| | (b) sub-expression inside a string | Interpolate simple variables in a double-quoted string with just <code>\$</code> , but complex expressions must be wrapped in a subexpression. Ex: <code>\$p = ps select -first 1</code> then <code>"proc name is \$(\$p.name)"</code> |
| <code>@(...)</code> array | array sub-expression | Same as a sub-expression , except this returns an array even with zero or one objects. Many cmdlets return a collection of a certain type, say X. If two or more, it is returned as an array of X whereas if you only get one object then it is just an X . Wrapping the call with this operator forces it to always be an array, e.g. <code>\$a = @(ps where name -like 'foo')</code> See about Arrays |
| <code>@{...}</code> hash | hash initializer | Defines a hash table with the format <code>@{ name1=value1; name2=value2; ... }</code> . Example: <code>\$h = @{abc='hello'; color='green'}</code> . You can then access values by their keys, e.g. <code>\$h['color']</code> or <code>\$h.color</code> . See about Hash Tables |
| <code>{...}</code> braces | script block | Essentially an anonymous function. Ex: <code>\$sb = {param(\$color="red"); "color=\$color"}</code> then <code>& \$sb 'blue'</code> . See about Script Blocks |
| <code>[...]</code> brackets | (a) array indexer | <code>\$data[4]</code> returns the 5th element of the <code>\$data</code> array. |
| | (b) hash indexer | <code>\$hash['blue']</code> returns the value associated with key 'blue' in the hash (though you could also use <code>\$hash.blue</code>) |
| | (c) static type | Use to call a static methods, e.g. <code>[Regex]::Escape(\$x)</code> |
| | (d) type cast | Cast to a type just like C# (<code>[int]"5.2"</code>) but in PS you can <i>also</i> cast the variable itself (<code>[xml]\$x='<abc/>'</code>). Also applies for function args: <code>function f([int]\$i) {...}</code> |
| | (e) array type designator | Cast to an array type—use with no content inside: <code>function f([int[]] \$values) {...}</code> . |
| <code>\$_</code> | pipeline object | This special variable holds the current pipeline object (now with a more friendly alias as well, <code>\$PSItem</code>), e.g. <code>ps where { \$_.name -like 'win*' }</code> |
| <code>@name</code> splat | splatting prefix | Allows passing a collection of values stored in a hash table or in an array as parameters to a cmdlet. Particularly useful to forward arguments passed in to another call with <code>@Args</code> or <code>@PsBoundParameters</code> . See about Splatting |
| ? | alias for Where-Object | Instead of <code>Get-Stuff Where-Object { ... }</code> you can write the oft-used cmdlet with the terse alias: <code>Get-Stuff ? { ... }</code> |
| <code>%{...}</code> | Alias for ForEach-Object | Instead of <code>1..5 ForEach-Object { \$_ * 2 }</code> you can write the oft-used cmdlet as: <code>1..5 % { \$_ * 2 }</code> |
| <code>%</code> percent | (a) alias for ForEach-Object | Special case of above for a single property of pipeline input: <code>ls % name</code> is equivalent to <code>ls % { \$_.name }</code> |
| | (b) modulo | Returns the remainder of a division e.g. <code>(7 % 2)</code> returns 1. |
| <code>%=</code> | modulo & store | Common shorthand identical to that in C#: <code>\$x %= 5</code> is shorthand for <code>\$x = \$x % 5</code> . |
| : | (a) drive designator | Just like conventional Windows drives (<code>dir c:\</code> , etc.) you can use <code>dir alias:</code> to see the contents of the alias drive or <code>\$env:path</code> to see the <code>\$path</code> variable on the env drive. |
| | (b) variable scope specifier | An undecorated variable, e.g. <code>\$stuff</code> implicitly specifies the current scope. But you can also reference <code>\$script:stuff</code> or <code>\$global:stuff</code> to specify a different scope. See about Scopes |
| :: | static member accessor | Specify a static .NET <i>method</i> , e.g. <code>[String]::Join(...)</code> or <code>[System.IO.Path]::GetTempFileName()</code> , or a static <i>property</i> <code>[System.Windows.Forms.Keys]::Alt</code> or <code>[int]::MaxValue</code> . |
| , | array builder | Specify an array to feed a pipeline, e.g. <code>1,3,5,7 ForEach-Object { \$_ * 2 }</code> or specify an array argument, <code>ps -name winword,spoolsv</code> |
| . | (a) separator in class path | E.g. <code>System.IO.FileInfo</code> just as in C# |
| | (b) property / method dereference | Specify property of simple object <code>\$myArray.Length</code> or complex one (<code>ps ? Name -like "win*").name</code> or method <code>\$hashTable.ContainsKey(\$x)</code> |
| | (c) dot-source operator | Load a PowerShell file into the current scope (e.g. <code>. myScript.ps1</code>) rather than into a subshell. |
| .. | range operator | Initialize an array (e.g. <code>\$a = 1..10</code>) or return an array slice (<code>\$a[3..6]</code>). |
| # | (a) comment | Everything through the end of the line is a comment. |
| | (b) history recall | On the command-line, you can type <code>#<tab></code> to recall the last command for editing. Also, <code>#string<tab></code> recalls the last command containing <i>string</i> ; subsequent tabs continue through the history stack. (Since V2) |

| Symbol | What it is | Explanation |
|-----------------------------|------------------------------------|---|
| <code><#...</code> #> | Multi-line comment | Everything between the opening and closing tokens—which may span multiple lines—is a comment. |
| & | call operator | Forces the next thing to be interpreted as a command even if it looks like a string. So while either <code>Get-ChildItem</code> or <code>& Get-ChildItem</code> do the same thing, <code>"Program Files\stuff.exe"</code> just echoes the string literal, while <code>& "Program Files\stuff.exe"</code> will execute it. |
| ` | (a) line continuation | As the last character on a line, lets you continue on the next line where PowerShell would not normally allow a line break. Make sure it is really <i>last</i> —no trailing spaces! See about Escape Characters |
| | (b) literal character | Precede a dollar sign to avoid interpreting the following characters as a variable name; precede a quote mark inside a string to embed that quote in the string instead of ending the string. See about Escape Characters |
| | (c) special character | Followed by one of a set of pre-defined characters, allows inserting special characters, e.g. <code>`t</code> = tab, <code>`r</code> = carriage return, <code>`b</code> = backspace. See about Special Characters |
| '...' | literal string | String with no interpolation; typically used for single-line strings but can be used for multi-line as well. |
| "..." | interpolated string | String with interpolation of variables, sub-expressions, escapes, and special characters (e.g. <code>`t</code>). See about Escape Characters and about Special Characters |
| @' | literal here-string | A multi-line string with <i>no</i> interpolation; differs from a normal string in that you can embed single quotes within the string without doubling or escaping. |
| @" | interpolated here-string | A multi-line string with interpolation; differs from a normal string in that you can embed double quotes within the string without doubling or escaping. |
| | pipe | Pipe output of one command to input of next, e.g. <code>ps select ProcessName</code> |
| > | divert to file / overwrite | Redirects & overwrites (if file exists) stdout stream to a file (e.g. <code>ps > process_list.txt</code>). See about Redirection It's a "greater than" symbol but it <i>doesn't</i> do comparisons: for algebraic operators use <code>-gt</code> or <code>-lt</code> , e.g. <code>(\$x -lt \$y)</code> . |
| >> | divert to file / overwrite | Redirects & overwrites (if file exists) numbered stream (2 thru 5) or all streams (use <code>*</code>) to a file e.g. <code>ps 4> process_list.txt</code> |
| >>> | divert to file / append | Redirects & appends stdout stream to a file, e.g. <code>ps >> process_list.txt</code> . See about Redirection |
| >>>> | divert to file / append | Redirects & appends numbered stream (2 thru 5) or all streams (use <code>*</code>) to a file, e.g. <code>ps *>> out.txt</code> |
| >>&1 | output redirect to stdout | Redirects an output stream (2 thru 5) to stdout stream, effectively merging that stream with stdout. Ex: to merge errors with stdout: <code>Do-SomethingErrorProne 2>&1</code> |
| = | assignment operator | Assign a value to a variable, e.g. <code>\$stuff = 25</code> or <code>\$procs = ps select -first 5</code> . Use <code>-eq</code> or <code>-ne</code> for equality operators: <code>("ab" -eq \$x)</code> or <code>(\$amt -eq 100)</code> . |
| ! | Logical not | Negates the statement or value that follows. Equivalent to the <code>-not</code> operator. <code>if (!\$canceled) ...</code> |
| + | (a) add | Adds numbers, e.g. <code>(\$val + 25)</code> . |
| | (b) concatenate | Concatenates strings, arrays, hash tables, e.g. <code>('hi'+ '!')</code> . |
| | (c) nested class access | Typically best practice says not to have public nested classes but when needed you need a plus to access, e.g. <code>[Net.WebRequestMethod+Ftp]</code> See Plus (+) in .NET Class Names |
| += | add & store | Common shorthand identical to that in C#: <code>\$x += 5</code> is shorthand for <code>\$x = \$x + 5</code> . Can also be used for concatenation as described under <i>plus</i> and concatenation direct to a path: <code>{c:output.txt} += 'one', 'two'</code> |
| - | (a) negate | Negate a number (<code>-\$val</code>). |
| | (b) subtract | Subtract one number from another (<code>\$v2 - 25.1</code>). |
| | (c) operator prefix | Prefixes lots of operators: logical (<code>-and</code> , <code>-or</code> , <code>-not</code>), comparison (<code>-eq</code> , <code>-ne</code> , <code>-gt</code> , <code>-lt</code> , <code>-le</code> , <code>-ge</code>), bitwise (<code>-band</code> , <code>-bor</code> , <code>-bxor</code> , <code>-bnot</code>), and more. |
| | (d) verb/noun separator | Separates the verb from the noun in every cmdlet, e.g. <code>Get-Process</code> . |
| -= | subtract & store | Common shorthand identical to that in C#: <code>\$x -= 5</code> is shorthand for <code>\$x = \$x - 5</code> . |
| * | (a) multiply | Multiply numbers, e.g. <code>(\$val * 3.14)</code> . |
| | (b) replicate | Replicate arrays, e.g. <code>('a', 'b' * 2)</code> . |
| *= | multiply & store | Common shorthand identical to that in C#: <code>\$x *= 5</code> is shorthand for <code>\$x = \$x * 5</code> . Can also be used for replication as described under <i>asterisk</i> and replication direct to a path: <code>{c:output.txt} *= 3</code> |
| / | divide | Divide numbers, e.g. <code>(\$val / 3.14)</code> . |
| /= | divide & store | Common shorthand identical to that in C#: <code>\$x /= 5</code> is shorthand for <code>\$x = \$x / 5</code> . |
| ++ | increment | Auto-increment a variable: increment then return value (<code>++\$v</code>) or return value then increment (<code>\$v++</code>). |
| -- | decrement | Auto-decrement a variable: decrement then return value (<code>--\$v</code>) or return value then decrement (<code>\$v--</code>). |
| --% | stop parsing or verbatim parameter | Inserted in the midst of a statement, PowerShell treats any arguments after it as literals <i>except</i> for DOS-style environment variables (e.g. <code>%PATH%</code>). See about Parsing |
| \$\$ | | Get the last token in the previous line. |
| \$^ | | Get the first token in the previous line. |
| \$? | | Execution status of the last operation (<code>\$true</code> or <code>\$false</code>); contrast with <code>\$LastExitCode</code> that reports the exit code of the last Windows-based program executed. |

References

[about Automatic Variables](#), [about Preference Variables](#), [about Operators](#), [about Environment Variables](#), [about Quoting Rules](#), [When to Quote in PowerShell](#),

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