Modification of Kirchhoff migration with variable sound speed and attenuation for tomographic imaging of the breast

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ABSTRACT

Conventional ultrasound techniques use beam-formed, constant sound speed ray models for fast image reconstruction. However, these techniques are inadequate for the emerging new field of ultrasound tomography (UST). We present a new technique for the reconstruction of reflection images from UST data. We have extended the planar Kirchhoff migration method used in geophysics, and combined it with sound speed and attenuation data obtained from the transmission signals to create reflection ultrasound images that are corrected for refractive and attenuative effects. The resulting technique was applied to in-vivo breast data obtained with an experimental prototype. The results indicate that sound speed and attenuation corrections lead to considerable improvements in image quality, particularly in dense tissues where the refractive and scattering effects are the greatest.

Keywords: Kirchhoff migration, ultrasound, reflection, ring transducer, variable sound speed

I. INTRODUCTION

According to recent statistics, breast cancer is among the top two forms of cancer in women, second only to non-melanoma skin cancer, and is also one of the most common causes of cancer death for women.[1] Mammography is the current standard in breast cancer screening; however, it produces a false-negative rate of approximately 10% for women over the age of 50, and decreases in accuracy with women of younger ages and women with dense breasts (where the false negative rate can be as high as 50%)[2]—resulting in overlooked cancer. With early detection, breast cancer is highly treatable.[3] Consequently, imaging approaches that emphasize early detection and avoid the shortcomings of mammography are highly desirable.

Currently, mammography, the primary form of breast cancer screening, uses an x-ray imaging technique that requires the compression of breast tissue. The result is a collapsed image of the breast onto a two-dimensional (2-D) film or solid state sensor. For three-dimensional (3-D) imaging, techniques include Magnetic Resonance Imaging (MRI) and Computed Tomography (CT). CT also uses x-rays but is seldom applied for breast imaging because of potential over-exposure risks. MRI, on the other hand, is radiation-free, but exam times are very long and, in the case of breast imaging, requires the use of invasive contrast agents. Furthermore, MRI is very expensive, thereby limiting access. These factors have prevented the adoption of MRI for general breast screening.

Ultrasonography has the virtue of being fast, inexpensive and radiation-free. Stavros *et al.* analyzed ultrasonographic properties of breast tissue and the clinical implementation for differentiating between cancerous and benign masses.[4] Currently this is done with linear array transducers, creating B-mode images that depict planes of various orientations through the breast. Such an approach is operator dependent and does not easily image the whole breast. Cur-

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rently, new technology is being developed to pioneer the physics of an encompassing array of transducing elements. While a linear array only detects reflected signals from a localized region, surrounding the imaging area with acoustic elements allows detection of reflected signals from all angles and even for the measurement of transmitted signals.[5] Consequently, the structural properties of tissue can more accurately be determined with more precise measurement of wave propagation and information from an encompassing boundary.

Early work of Carson *et al.* involved scanning along coronal planes of the breast and superimposing images detected by a linear array as it revolved around the imaging area at a determined depth.[6] This process was then repeated for additional image slices. These promising preliminary results inspired the advancement of other ultrasound imaging techniques. Later work of Liu and Wagg has yielded some of the methods for calculating acoustic fields from known planar surface excitations.[7] Their calculations for propagation and backpropagation in a uniform medium verified and established ultrasound image calculation methods and applications.

The work of André *et al.* demonstrated the ability to produce operator independent images of internal breast structure, but failed to reconstruct breast lesions.[8] Marmarelis *et al.* have developed a method wherein the breast is scanned with two parallel ultrasound arrays through a process named High-resolution Ultrasonic Transmission Tomography (HUTT).[9] Unlike standard ultrasound, the images produced are frequency-dependent attenuation profiles of the scanned media. Their results include images of phantom and kidney architectures; however, they have yet to produce images from *in vivo* studies. TechniScan Inc. has developed an experimental setup similar to HUTT, and has demonstrated the ability to image breast lesions.[10,11] The TechniScan procedure gathers and reconstructs transmitted wave data with opposing plane wave transducer plates; however, the reflection data is acquired using an alternate transducer assembly resembling conventional ultrasound and is synchronized with the transmission data in post processing .

Recently, Duric *et al.* developed an approach that uses a ring-shaped transducer system which simultaneously generates images from both the transmitted and reflected signals.[2] The ring design is particularly amenable to combining reflection and transmission data to correct for propagation effects such as refraction and attenuation. The transmitted signal is used to reconstruct sound speed and attenuation maps of the imaged area [12-14]. The sound speed images are reconstructed from measurements of the signal arrival times using bent-ray techniques, while the attenuation is reconstructed from the calculated loss of wave energy along bent ray paths. The reflection images are reconstructed using delay and sum migration techniques.

This paper builds on the above results by using measurements of the transmitted signals and a more appropriate migration algorithm for a circular geometry that improves calculated reflection signals from the imaging area. The migration algorithm that we have developed is a modification of the Kirchhoff migration equation—a common method used in the dicipline of geophysics.[15] Assuming a large planar surface for signal transmission and sampling, Kirchhoff migration was originally derived using a Green's function solution to the wave equation for the imaging of subteranean reflecting surfaces from seismic data.

In this paper, we discuss the experimental setup and data acquisition for the particular ultrasound geometry of a ring of elements as used in our system. We extend the Kirchhoff method for our system setup, approximating the Kirchhoff Integral Theorem to satisfy the boundary conditions imposed by the ring geometry. The derived Kirchhoff equation is further modified to take into account improper focusing due to inhomogenous media in sound speed and echogenicity artifacts due to strong attenuation gradients. This technique is then applied to acquired *in vivo* data for improved visualization of masses that may otherwise be hidden or poorly rendered by other imaging methods. The results are shown and discussed as produced with various set parameters.


II. MATERIALS AND METHODS

II.A. Equipment & data acquisition

The data was obtained using a clinical prototype located at the Karmanos Cancer Institute in Detroit, MI. The patient is positioned on a table and submerges her breast through an opening into an imaging tank that contains the transducer ring. The tank is filled with water for proper acoustic coupling between the transducer and breast tissue (see Fig. 1). To initialize the scan, the array is positioned near the patient's chest wall: the first element fires a pulse, all elements
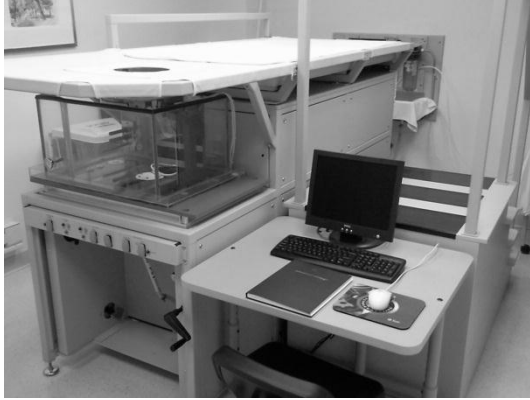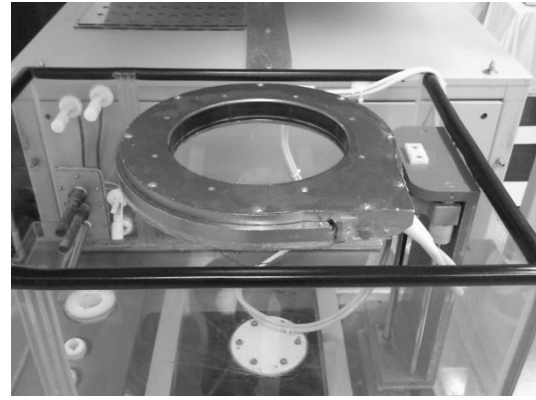
Fig. 1. The patient table and clinical acquisition interface (a). Close up views of the imaging tank and transducer ring (b). The array moves vertically as controlled by the gantry pillar.

record the resulting signal, and the next elements follow in sequence until all transmitters have fired. The ring then translates along the coronal axis and repeats the firing sequence until the desired length of the breast has been scanned.[2]

The current ring array contains 256 individual acoustic elements evenly distributed along the inner surface of the ring. The elements systematically transmit and receive wave signals. The primary wave pulse transmits at broadband frequencies centered around 2 MHz, while all receivers detect for a period of about 0.175 ms after firing. A single slice of data is acquired in approximately 40 ms, and with an additional interval to allow for positioning and the vibrational settling of the medium, the next slice is initialized approximately one second later. The data is then transferred into a binary file containing all signal information for the procedure.

The receivers measure the incoming wave signal at a sample rate determined prior to the scan. For proper waveform reconstruction, the sample frequency needs to be at least twice that of the transmit frequency as stated by the Nyquist sampling theorem.[16] For the results of this paper, we sampled at 8.33 MHz. The data is read from the raw signal file and analyzed with various computerized algorithms to develop images that best reconstruct the physical characteristics of the scanned breast.

II.B. Reconstruction

In this work we focus on reconstructing a reflection image from backscattered signals in the plane of a ring transducer. For the circular geometry of our system we approximate the Kirchhoff migration algorithm to satisfy the Dirichlet boundary conditions due to our direct measurement of the wave amplitude along a "spherical" surface, *S'*. Starting with the wave equation

$$\vec{\nabla}^2 \Phi(\bar{r}, t) - \frac{1}{c^2} \frac{\partial^2 \Phi(\bar{r}, t)}{\partial t^2} = -f(\bar{r}, t), \tag{1}$$

where Φ is the wave amplitude, c is the group velocity of sound, and f is the source function of the wave evaluated at position $\vec{r}$ and time t, we apply Green's Theorem to solve Eq. (1) within the imaging area and assume no internal acoustic sources. The resulting equation governing the wave amplitude is given by

$$\Phi(\bar{r}, t) = -\frac{1}{4\pi} \int\limits_0^\infty \oint\limits_{S'} \left(\Phi \frac{\partial \Gamma}{\partial n'} - \Gamma \frac{\partial \Phi}{\partial n'} \right) dA' \, dt', \tag{2}$$

which is the Kirchhoff Integral Theorem, where *n'* is the unit normal to the surface. Here Γ is the Green's Function and within the integrating volume must satisfy

$$\vec{\nabla}^2 \Gamma(\bar{r} - \bar{r}', t - t') - \frac{1}{c^2} \frac{\partial^2 \Gamma(\bar{r} - \bar{r}', t - t')}{\partial t^2} = -4\pi\delta(\bar{r} - \bar{r}')\delta(t - t') \tag{3}$$

for its mathematical significance in the derivation of Eq. (2). The primed variables are introduced as variables of integration.

Since the wave amplitude Φ will be obtained from measurement, $\partial\Phi/\partial n'$ remains to be calculated from the measured value at the surface, as defined by the Dirichlet conditions. A preferred Green's Function vanishes on the surface S' to eliminate the last term of the integrand in Eq. (2). For conventional planar imaging this is achieved by the method of images[17]; however, to exactly satisfy the boundary conditions here for a ring or sphere of radius *a*, the conventional image method cannot be applied. Nonetheless, the obliquity factor from the results of the image method on a planar surface can be adapted to the ring array by simple geometric interpretation and is valid as long as the wavelength of the signal is much smaller than the radius of curvature of the aperture.[7] We will derive this same result by neglecting the contribution of the last term of the integrand in Eq. (2) to the reconstruction, and proceed with the calculations using the free-space Green's function[17]

$$\Gamma = \frac{1}{|\bar{r} - \bar{r}'|} \delta\left(t + \frac{|\bar{r} - \bar{r}'|}{c} - t' \right), \tag{4}$$

where

$$|\bar{r} - \bar{r}'| = \sqrt{r^2 + r'^2 - 2rr'\cos\gamma}, \quad r = |\bar{r}|, \quad r' = |\bar{r}'|$$

in polar coordinates, and γ is the angle between position $\vec{r}$ and the Green's function source position $\vec{r}'$. For media with varying sound speed, $|\bar{r} - \bar{r}'|/c$ can be replaced by a more general travel time t_R for more flexibility. Substituting Eq. (4) into Eq. (2) yields

$$\Phi(\bar{r}, t) = \frac{1}{4\pi} \int\limits_0^{2\pi}\int\limits_0^\pi \frac{a(a^2 + R^2 - r^2)}{R^3} \left[\Phi - t_R \frac{\partial\Phi}{\partial t'} \right]_{t'=t+t_R} d\Omega', \tag{5}$$

where $R = (r^2 + a^2 - 2ar \cos \gamma)^{1/2}$ is equal to $|\bar{r} - \bar{r}'|$ evaluated at $r' = a$ (See Fig. 2). Thus t_R as defined in the case of constant sound speed is equal to the travel time from the point of interest $\vec{r}$ to the sampling surface. This result is simply half of the equation obtained by converting the obliquity factor in the image method to that of a spherical surface. This is due to the contribution of the image source which we omitted in Eq. (4). The consequence of this term is that it simply scales the final reconstruction by a constant.

We then convert this integral over the spherical surface into a discrete form for the finite number of elements along a circular array. There are multiple ways to handle the limited signal coverage for the surface integral. One option is to assume spherical spreading from the reflection point as described by Huygen's Principle. The intersection of the spherical wavefront with the spherical sampling surface creates a circle, which is then, for a single receiver, evaluated as a semi-annular weighted section. Using this model produces

$$\Phi(\vec{r}, t) = \sum_{\substack{\text{receiver} \\ \text{positions}}} \frac{\sin(\frac{\Delta\gamma}{2})}{2} \frac{a\left(a^2 + R^2 - r^2\right)\sin\gamma}{R^3} \left[\Phi - t_R \frac{\partial\Phi}{\partial t'}\right]_{t'=t+t_R}, \tag{6}$$

where $\Delta\gamma$ is equal to π divided by the number of elements. (If only considering the contributions from the measured positions on the ring, the term $\sin\gamma$ is replaced by a constant, and all out of plane information is aliased to zero.) This equation, the migration formula, computes the amplitude of the wave at any point and time within the sampling surface area using only the known values as measured on the boundaries.

To reconstruct the reflected signals via Eq. (6), we consider each point in the imaging area as a point reflector and reconstruct the amplitude at the time the wavefront intersects that point. If this procedure is repeated with every receiver, we would create an image of the total amplitude of the wavefront at every point in the plane, and would only obtain radial and attenuated wave decay. For reflection imaging, we are only concerned about the reflectivity of each point within the material. To model this, we only reconstruct wave amplitude using angles limited by an approximated maximum total internal reflection angle (which is calculated from an expected maximum difference between indexes of refraction). Beyond that angle, it is circumstantial as to whether or not the wave is actually reflecting or refracting at a different incident angle, and this cannot be determined by the primary image reconstruction iteration. One consideration from this result is to only reconstruct the reflection images with a portion of the receiving elements that then define the aperture. For maximum reflection signal, we use the transmission element itself as the center receiving element and an equal amount of nearest-neighbor elements on each side of the transmitter to reconstruct the image. This aperture can easily be changed to optimize for computational speed or image quality.

Additional general compensations for our system are applied to Eq. (6). The wave experiences multiple reflections as it travels along the surface of the ring array. Thus, all recorded signal prior to the transmission wavefront and the wave from the surface of the array must be discarded. This result also helps to define the optimization of chosen receiving apertures. As the aperture widens, more signals fall into the transmission and ring surface reflection category, and must be discarded. Additionally, the angle of the wavefront with respect to the elements must be considered to compensate for the angular response sensitivity of the elements. This is also strongly related to the shape of the transmitted
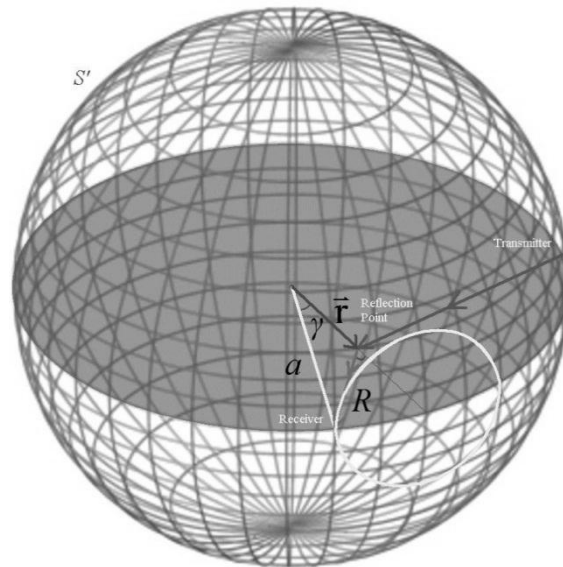
Fig. 2. Depiction of the spherical geometry. The shadowed plane represents the region for reconstruction. Elements reside evenly spaced on the edge of the shadowed circular region. As shown by the arrows, the transmitted signal reaches a presumed reflection point, and is then spherically radiated by the reflector as described by Huygen's principle, creating the circular intersection on the surface of the sphere.

wave, and is dependent on the frequency of the signal. The transmitting elements of our system focus the signal in plane as a fan beam. This creates a positional dependence of the perceived broadband amplitude of the wave, which can be calculated as a function of the angle normal to the transmitting element, φ_t, and receiving element, φ_r. We also compensate for initial amplitude decay as modeled by radial cylindrical energy spreading from the transmission source to the reflection point over a distance d_1, due to the initial in-plane focusing of our transmitters. Thus the amplitude must be scaled by a factor of $\sqrt{d_1}$.

For an average sound speed model (i.e. homogeneous medium), Eq. (6) can be calculated geometrically to give acceptable first order results. In our system sound speed maps are made in conjunction to this method using transmitted signals, which allows for correction of travel times within an inhomogeneous medium. An Eikonal solver program is used to process the sound speed images and produce a unique travel time table from each element to the entire reconstruction area.[18] Using this table of time values and interpolating to the grid size of reflection allows us to accurately determine t and t_R for summation in Eq. (6).

Note that energy attenuation has not been accounted for in the above derivation. However, the corresponding attenuation maps, also created from transmission signals, can be invoked to correctly scale the amplitude of the signal for the different wave paths propagating through differing media. The attenuation image contains a 2-D array of attenuation coefficients μ which are read into the reflection algorithm, converted to units of decibels per cm, and then used to calculate the total signal decay through the traveled wavepath. The following equation is used

$$A_o = A_f \cdot 10^{\frac{1}{20}\int_o^d \mu \cdot dl} ,$$
(7)

where A_f is the detected signal, A_o is the desired boosted signal, and the integral is taken over the path from the transmitter to the reflection point and then to the receiver. The current reconstruction algorithm approximates this integral as an average attenuation coefficient over discrete pixels, which is then multiplied by the path length.

Thus, the reflection reconstruction equation for a single transmitting element is given by

$$\Phi(\bar{r}) = \sum_{\substack{receiver\,positions \\ within\,aperture}} \frac{\sin(\frac{\Delta\gamma}{2})}{2} \frac{a\left(a^2 + R^2 - r^2\right)\sin\gamma}{R^3} f(\varphi_t, \varphi_r)$$

$$\times \sqrt{d_1} \cdot 10^{\frac{1}{20}\int_o^d \mu \cdot dl}\left[\Phi - t_R \frac{\partial\Phi}{\partial t'}\right]_{t'=t+t_R} ,$$
(8)

where all variables are functions of $\bar{r}$ and depend on the transmitter and receiver positions. Using standard programming in C++, we solve this equation for image construction by creating a 2-D array to span the imaging region surrounded by the ring. The pixel size, usually being of sides of length .1 mm, determines the size of the array and final image resolution. For each transmission set, Eq. (8) is solved for each position in the array that is sampled by the record length. This equation is then reapplied to each data set created by different transmitting elements, and the results are overlaid into one final reflection image.

III. RESULTS

For reference, Fig. 3 shows the clinical breast ultrasound and mammogram of an *in vivo* detected cyst. The patient was separately scanned with the ultrasound tomography (UST) prototype to produce a raw signal data stack of ap-
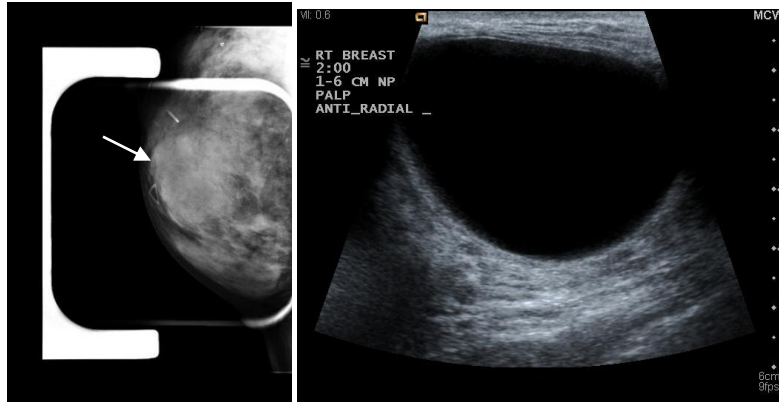
Fig. 3. Mammogram (left) and clinical ultrasound (right) of image reconstruction area. Note the orientation represented here is not necessarily the same orientation of the circular ring array data set.

proximately 50 slices spaced 1mm apart which was then stored for processing. The method described in Section II.B was applied to the first slice of the acquired data set to produce images having 0.1mm pixel resolution, with dimensions 2000x2000 pixels.

We first present the results of reconstruction using a constant sound speed model (1.510 km/s) calculated from the background water and a constant attenuation compensation of 0.5 db/cm. The comparative images in this section have been normalized with respect to one another; thus, the enhancements due to correction are slightly underemphasized, although still comprehendible. In Fig. 4, 40 receivers are used on each side of the transmitting element, making a total reconstruction aperture of 81 elements (including the transmitting element). This method simulates a straight ray migration routine that assumes a homogeneous medium. Image darkening at the center is due to the neglect of attenuation inhomogeneities and also insufficient angular coverage of the reflection signal. In this example as well as others, some signal loss occurs when the breast encroaches on the surface of the transducer due to near field effects and less signal coverage. Additionally, some noise remains in the water region for these same reasons. Boundary detection techniques can be used to mute the water in the image completely; however, such techniques are not applied here.

The image quality can be improved with the use of sound speed data, which corrects for refraction. The sound
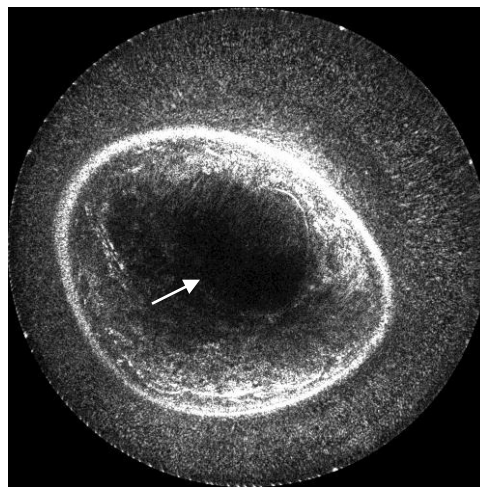

Fig. 4. The basic reconstruction using spherically derived Kirchhoff migration. This image was created using 40 receivers on each side of each transmitter and assumed a constant sound speed and no attenuation. The arrow indicates the position of the mass.

speed image (Fig. 5(a)) is used to calculate more accurate travel times for the amplitude summation in Eq. (8), as compared to the simple assumption of constant sound speed; thus the inhomogeneous medium can be considered in our method. Furthermore, the attenuation map given in Fig. 5 (b) to calculate amplitude corrections allows for more accurate signal conditioning.

(a)   (b)
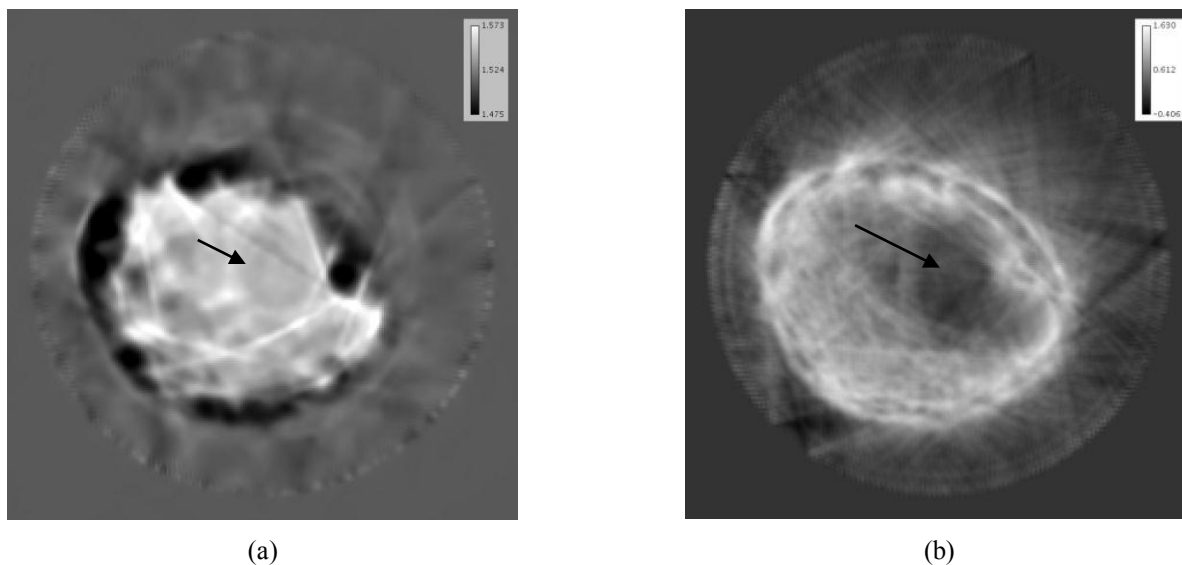
Fig. 5. The sound speed image (a) used for reconstruction was obtained by using the algorithms described in Ref. 14. The sound speed values are represented in km/s. Image (b) is the attenuation map used for the variable attenuation model. The attenuation image was created by the method described in Ref 13 using the transmitted signal. The attenuation values are represented in dB/cm. The arrows in (a) and (b) indicate the position of the mass.

(a)   (b)
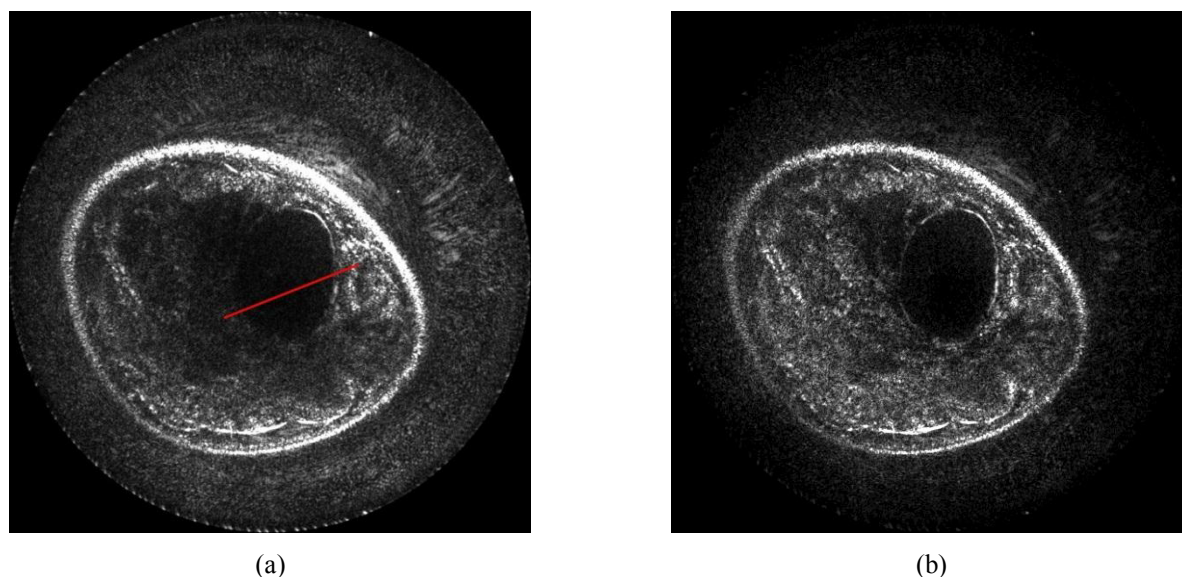
Fig. 6. This reconstruction includes all aspects of signal compensation. The variable sound speed and attenuation models, as well as the use of the large 171 element reconstruction aperture, have been applied in (b). Compared to the original image (a), the cyst wall and skin are complete and in focus, and the tissue signal maintains continuity due to a proper mapping of signal loss. The line indicates the measured segment.
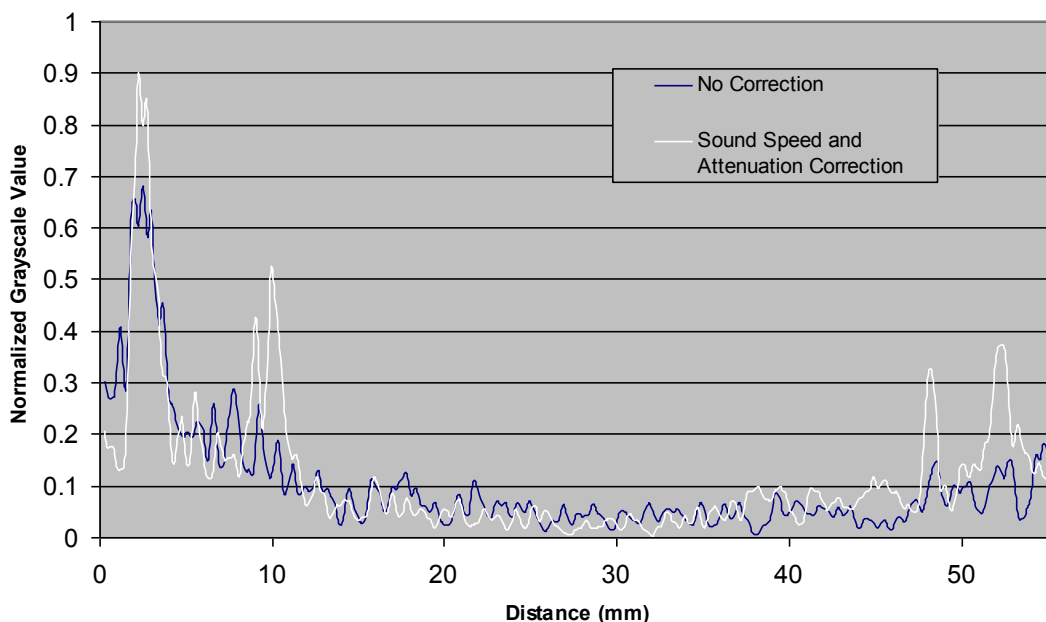
Fig. 7. Graphical representation of pixel values through the cyst boundaries. The cyst walls occur at 10 mm and 48.3 mm.

As expected, much higher quality can be obtained with the combination of a larger aperture (with 171 receivers), the variable sound speed model, and the variable attenuation compensation, as demonstrated visually in Fig. 6 and quantitatively in Fig. 7. Fig. 7 shows numerically the improvement in image quality along the boundary of the cyst. The peak values at the boundary are much higher in the compensated case than in the original case created with the assumption of homogeneous media. When compared to the background value of the signal, this numerically models the contrast improvement of the boundary. Comparing the full width at half maximum of this peak demonstrates the sharpness of the cyst boundary. The width of the uncorrected model is wider than that of the corrected model, showing the improvement in sharpness of the image. Note that the noise background levels when normalized maintain roughly the same magnitude in this measurement.

For the scanning technique developed here, to identify the nature of the mass in question, we can compare the properties of the mass with all three modalities—sound speed, attenuation, and reflection. One important aspect of this method is that we do not need to apply some formerly used techniques of identifying masses from the ultrasound reflection artifacts produced. These artifacts are no longer necessary nor desired with this method because the material parameters formerly interpreted from these image characteristics are now presented in a separate image, i.e. the attenuation image. Details of these classification techniques are addressed elsewhere.[19-22]

IV. DISCUSSIONS AND CONCLUSION

The results given above have indicated that proper corrections to the Kirchhoff migration method can yield improved quality images due to the inherent sensitivity to amplitude interference and superposition for signal coherence within the imaging region. By using a variable sound speed model, wave amplitude interference aligns more accurately. The constructive and destructive coherence is most apparent in the focusing of the skin, internal fibrous structure, and the cyst walls. (For this example, with a poor or non-existent sound speed model imaging the walls of the cyst is not possible.)

The variable attenuation model drastically improves the imaging quality in the situation of signal loss due to material absorption and scatter. Additionally, it does not blindly overcompensate as in the case of constant attenuation assumption or manual time gain control. However, in these experiments it should be noted that for proper restoration of the non-attenuated wave amplitude, we would need the total absorption and scatter through a specific path in the tissue, including out-of-plane scatter. The method for creating the current attenuation images does not distinguish these differences, and thus over-estimates the attenuation of the tissue when creating a single map of attenuation coefficients. If not scaled appropriately, this results in an over-enhancement of echogenicity. Also, for these current results the wave paths for attenuation compensation are approximated by straight rays, creating some areas of improper enhancement. The case shown in Sec. III is a study of a very dense tissue breast. The proper attenuation compensation prevents the cyst from being lost in radial signal degradation due to the nature of the breast tissue.

The amount of speckle-producing backscatter from sub-wavelength sized structures is traded-off against accurate structure rendering. As noted earlier, a major goal of this work is better definition of tissue boundaries. For deep penetration to the center of the ring, lower frequencies are less susceptible to the attenuation caused by tissue and the interface between water and breast tissue. For tomographic imaging of reflection considered here, this is not a limitation because we do not depend on one type of backscatter, but rely on the detection of boundaries.

By applying all of the enhancements to the image migration method—variable sound speed, variable attenuation, and large reconstruction aperture—the Kirchhoff migration method greatly enhances the overall contrast, sharpness, edge boundaries, and possible resolution of the reconstructed reflection image. The greatest improvements are expected to continue to materialize in cases of denser tissue, which is the most important clinical case due to difficulties it poses for standard imaging and because of the link of breast cancer risk to breast density. To create these enhanced images, the overall tradeoff is the large computational cost, and hence the code is continually being optimized and parallelized in order to maximize efficiency. The most efficient combination of methods to balance between computational time and image quality has yet to be determined. Obviously, there are also great dependencies on the quality and speed of creation of the attenuation and sound speed models, which are also currently being optimized and automated alongside the reconstruction of the reflection images.

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