IXL Company Milestones 2023



IXL Learning is dedicated to creating the best educational technology possible. Take a look at our history:

1998 • IXL Learning is founded by Paul Mishkin, with the launch of Quia Web. A first-of-its-kind website, Quia Web allows teachers and learners to create and share customized study materials through games and flash cards

2001

• Quia Books is introduced, offering an interactive online textbook and workbook platform featuring real-time feedback and an intelligent grading system

• IXL, an online personalized learning program, launches with IXL Math for kindergarten and 1st grade

2008 • IXL Math offers a full elementary school curriculum for pre-K to 5th grade

2009 • IXL Math moves up to middle school with the addition of 6th grade content

• 7th and 8th grade content is added to IXL Math

- IXL Math goes global with international editions for Australia, Canada, Ireland, New Zealand, South Africa, and United Kingdom
 - IXL Math expands into high school with Algebra 1 content

2012 • Geometry is added to IXL Math

• IXL Language Arts is released with content for 2nd to

- Algebra 2 content is added to IXL Math
- IXL goes mobile with an iPad app

- 5th through 8th grade skills are added to IXL Language Arts
 - IXL adds Precalculus to its math curriculum
 - IXL releases an Android tablet app
 - IXL reaches 10 billion questions answered

- 2015 IXL adds content for 9th through 12th grade for English language arts
 - IXL opens a second office in Raleigh, NC
 - IXL English is introduced to all international editions
 - IXL Science and IXL Social Studies are released for 2nd through 5th grade

IXL Analytics launches, providing actionable insights that help teachers address student needs in the moment

- 2016 IXL rounds out its English language arts curriculum with content for pre-K to 1st grade
 - IXL Math offers a full high school math curriculum with Calculus
 - IXL Science and Social Studies expand into middle school with content for 6th through 8th grade
 - IXL introduces a personalized recommendations feature to guide students toward the most relevant skills to learn next

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- The IXL Real-Time Diagnostic is released, assessing each student's grade level proficiency in math and generating personalized action plans to help them grow
 - IXL introduces Spanish as its first world language curriculum

- 2018 The IXL Real-Time Diagnostic expands to English language arts, providing a single, integrated tool that assesses students' language arts and math levels
 - IXL releases five translated editions for France, Spain, Germany, Brazil, and Japan
 - IXL launches an app for iPhone
 - ABCya, the creator of more than 400 educational computer games and apps for kids, joins the IXL family

- 2019 IXL releases Analytics for School Leaders, giving administrators a clear picture of student progress
 - IXL releases a series of math workbooks to provide high-quality learning offline
 - IXL acquires Education.com, the online education destination serving more than 23 million teachers and parents
 - IXL releases an Android phone app

- IXL acquires Vocabulary.com, a platform that helps students learn and discover more than 15,000 words using adaptive technology
 - IXL reaches 75 billion questions answered
 - IXL surpasses 10 million subscribed students

- IXL acquires Rosetta Stone, the leader in technology-based language education
 - IXL acquires Wyzant, the nation's largest digital network for online tutoring
 - IXL introduces Group Jams, a feature that helps teachers work through skills together with their entire class

IXL releases Leaderboards, a new way for educators to

• set up friendly class competitions

IXL releases video tutorials, created with Wyzant, that

· match IXL math skills to provide more instruction and support to students

IXL introduces Snapshot mode for the Real-Time

· Diagnostic, allowing administrators to get the benefits of a benchmark assessment in a flexible, lightweight format

- IXL Learning acquires Curiosity Media, the creator of innovative language learning products, including SpanishDict, inglés.com, and Fluencia
 - IXL Learning acquires Emmersion, developer of industry-leading automated language assessments, powered by artificial intelligence
 - IXL launches its state-of-the-art universal screener for math
 - IXL adds more than 120 educational games covering math and English language arts skills, providing a new way for younger students to learn
 - IXL introduces Quizzes, which empower educators to create custom assessments using questions from IXL skills

- IXL Learning acquires TPT, otherwise known as Teachers Pay Teachers, the world's largest catalog of educatorcreated content and tools for digital instruction
 - IXL is used by 1 in 4 US students
 - IXL reaches 120 billion questions answered