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How to make a lightning bow in minecraft bedrock

Lightning Arrows Lightning Arrows by BlockWorld63310324 1 Lightning Arrows v1.0.0 adds Lightning Bows which shoot Lightning Arrows in Minecraft! The recipe for the Lightning Bow is in the source commands! Minecraft 1.8.1+ 9910 characters More by BlockWorld How to install How to import this command into your world First, you must give yourself a command block (If you are on a server, you must be 'OP'ed, and have access to /gamemode 1) To get a command block, type /give @p command_block in the chat. Once you have a command block, right click it to open it's GUI. Now, you must copy and paste the command from your browser into the game. Select the entire command from below, then right click and press 'copy'. Next, go back to your minecraft world, and paste the command you just copied into the command block. There are a few different keys that may be used to do this, depending on your keyboard. The most common ones are 'CTRL + V', 'COMMAND + V', or 'STRG + V' Finally, you can press done to exit the GUI, and execute the command block by powering it with a redstone block, a lever, or any thing you can get your grubby hands on. Just make sure you don't place it on top of the command block, or the machine will not be installed! Show source commands 1 Iron Ingot + 1 Gold Ingot + 1 Diamond + 1 Emerald + 1 Glass Bottle + 22 Bottles o' Experience = 1 Lightning Bow. /summon MinecartCommandBlock ~ ~1 ~ {Command:kill @e[type=MinecartCommandBlock,r=1],Riding:{id:MinecartCommandBlock,Command:setblock ~ ~-1 ~1 redstone_block,Riding:{id:MinecartCommandBlock,Command:setblock ~ ~ ~1 command_block 0 replace {Command:fill ~ ~-3 ~-1 ~ ~ ~ air},Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigIN dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC13 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC12 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC11 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC10 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC9 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC8 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC7 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC6 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC5 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC4 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC3 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC2 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigCC1 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigBO dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigAR2 dummy",Riding:{id:MinecartCommandBlock,Command:"/scoreboard objectives add BW_LigAR1 dummy",Riding:{id:MinecartCommandBlock,Command:"/gamerule commandBlockOutput false",Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~ ~-1 {Command:fill ~ ~ ~1 ~5 ~3 ~1 stone},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~ ~1 {Command:fill ~ ~ ~-1 ~5 ~3 ~-1 redstone_block},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~ ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC1 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~ ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC2 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~ ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC3 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~ ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC4 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~ ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC5 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~ ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC6 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~ ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC7 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~ ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC8 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~ ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC9 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~ ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC10 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~1 ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC11 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~1 ~1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC12 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~1 ~-1 {Command:"/scoreboard players add @e[type=Item] BW_LigCC13 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~1 ~1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC1 1 {Item:{id:\\\"minecraft:iron_ingot\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~1 ~-1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC2 1 {Item:{id:\\\"minecraft:gold_ingot\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~1 ~1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC3 1 {Item:{id:\\\"minecraft:diamond\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~1 ~-1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC4 1 {Item:{id:\\\"minecraft:emerald\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~1 ~1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC5 1 {Item:{id:\\\"minecraft:glass_bottle\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~1 ~-1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC6 1 {Item:{id:\\\"minecraft:experience_bottle\\\",Count:22b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~1 ~1 {Command:"/scoreboard players set @e[type=Item] BW_LigCC7 1 {Item:{id:\\\"minecraft:bow\\\",Count:1b},OnGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~1 ~-1 {Command:"/execute @e[type=Item,score_BW_LigCC2_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1] BW_LigCC8 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~1 ~1 {Command:"/execute @e[type=Item,score_BW_LigCC3_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1] BW_LigCC9 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~2 ~-1 {Command:"/execute @e[type=Item,score_BW_LigCC4_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1] BW_LigCC10 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~2 ~1 {Command:"/execute @e[type=Item,score_BW_LigCC5_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1,score_BW_LigCC10_min=1] BW_LigCC11 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~2 ~-1 {Command:"/execute @e[type=Item,score_BW_LigCC6_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1,score_BW_LigCC10_min=1,score_BW_LigCC11_min=1] BW_LigCC12 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~4 ~2 ~1 {Command:"/execute @e[type=Item,score_BW_LigCC7_min=1] ~ ~ ~ /scoreboard players set @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1,score_BW_LigCC10_min=1,score_BW_LigCC11_min=1,score_BW_LigCC12_min=1] BW_LigCC13 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~2 ~-1 {Command:"/execute @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1,score_BW_LigCC10_min=1,score_BW_LigCC11_min=1,score_BW_LigCC12_min=1,score_BW_LigCC13_min=1] ~ ~ ~ /kill @e[type=Item,r=1,score_BW_LigCC1=0,score_BW_LigCC8=0,score_BW_LigCC9=0,score_BW_LigCC10=0,score_BW_LigCC11=0,score_BW_LigCC12=0,score_BW_LigCC13=0]"},Riding:{id:MinecartCommandBlock,Command:blockdata ~5 ~2 ~1 {Command:"/entitydata @e[type=Item,score_BW_LigCC1_min=1,score_BW_LigCC8_min=1,score_BW_LigCC9_min=1,score_BW_LigCC10_min=1,score_BW_LigCC11_min=1,score_BW_LigCC12_min=1,score_BW_LigCC13_min=1] {Item:{id:\\\"minecraft:bow\\\",tag:{display:{Name:\\\"Lightning Bow\\\",Lore:[\\\"Shoots lightning arrows.\\\"]}}}}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~2 ~-1 {Command:"/execute @e[type=Arrow] ~ ~ ~ /scoreboard players set @a[r=4] BW_LigAR1 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~6 ~2 ~1 {Command:"/execute @e[score_BW_LigAR1_min=1] ~ ~ ~ /scoreboard players set @e[type=Arrow,r=4] BW_LigAR2 1"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~2 ~-1 {Command:"/scoreboard players set @a BW_LigBO 1 {SelectedItem:{id:\\\"minecraft:bow\\\",tag:{display:{Name:\\\"Lightning Bow\\\",Lore:[\\\"Shoots lightning arrows.\\\"]}}}}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~7 ~2 ~1 {Command:"/scoreboard players set @e[type=Arrow,score_BW_LigAR2_min=1] BW_LigIN 1 {inGround:1b}"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~2 ~-1 {Command:"/execute @e[type=Arrow,score_BW_LigAR2_min=1,score_BW_LigIN_min=1] ~ ~ ~ /execute @p[score_BW_LigBO_min=1] ~ ~ ~ /execute @e[type=Arrow,score_BW_LigAR2_min=1,score_BW_LigIN_min=1,c=1] ~ ~ ~ /summon LightningBolt"},Riding:{id:MinecartCommandBlock,Command:blockdata ~8 ~2 ~1 {Command:"/kill @e[type=Arrow,score_BW_LigAR2_min=1,score_BW_LigIN_min=1,c=1]"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~3 ~-1 {Command:"/scoreboard players set @a BW_LigAR1 0"},Riding:{id:MinecartCommandBlock,Command:blockdata ~3 ~3 ~1 {Command:"/scoreboard players set @a BW_LigBO 0"},Riding:{id:MinecartCommandBlock,Command:setblock ~3 ~ ~ redstone_block,Riding:{id:MinecartCommandBlock,Command:fill ~3 ~ ~-1 ~3 ~3 ~-1 command_block,Riding:{id:MinecartCommandBlock,Command:fill ~3 ~ ~-1 ~8 ~2 ~-1 command_block,Riding:{id:MinecartCommandBlock,Command:fill ~3 ~ ~1 ~3 ~3 ~1 command_block,Riding:{id:MinecartCommandBlock,Command:fill ~3 ~ ~1 ~8 ~2 ~1 command_block,Riding:{id:MinecartCommandBlock,Command:setblock ~1 ~1 ~ wall_sign 4 replace {Text2:"{text:\\\"Lightning Arrows\\\",color:black}",Text3:"{text:\\\"by BlockWorld\\\",color:black}"},Riding:{id:MinecartCommandBlock,Command:setblock ~1 ~ ~ wall_sign 4 replace {Text1:"{text:\\\"=-=-=\\\",color:dark_red}",Text2:"{text:\\\"Delete\\\",color:red}",Text3:"{text:\\\"Machine\\\",color:red}",Text4:"{text:\\\"=-=-=\\\",color:dark_red,clickEvent:{action:\\\"run_command\\\",value:\\\"fill ~ ~-3 ~-2 ~9 ~4 ~2 air\\\"}}"},Riding:{id:MinecartCommandBlock,Command:fill ~2 ~ ~-2 ~9 ~3 ~2 stained_glass 0 replace stained_hardened_clay 0,Riding:{id:MinecartCommandBlock,Command:fill ~2 ~-1 ~-2 ~9 ~4 ~2 stained_hardened_clay 0 hollow,Riding:{id:MinecartCommandBlock,Command:gamerule commandBlockOutput false,Riding:{id:MinecartCommandBlock,Riding:{id:FallingSand,Block:activator_rail,Time:1,Riding:{id:FallingSand,Block:redstone_block,Time:1,Riding:{id:FallingSand,Block:stone,Time:1}}}}