

**Matplotlib**

**Computational Physics**

**Matplotlib**

# Outline

- Using Matplotlib and PyPlot
  - Matplotlib and PyPlot
  - Interactive Plotting
  - Plot method
  - Labels
  - Multiple Figures and Curves
- First Steps with Programming
  - Goals
  - Structure
  - Comments and Documentation

# Matplotlib and PyPlot

- Matplotlib is a library for 2D plotting.
  - Can be used in scripts or interactively
  - Uses NumPy arrays
- PyPlot is a collection of methods within Matplotlib which allow user to construct 2D plots easily and interactively
  - PyPlot essentially reproduces plotting functions and behavior of MATLAB.
- To use matplotlib with ipython on our computers:

```
ipython --matplotlib qt
```

# Importing PyPlot

- We import PyPlot as we do other packages:

```
import matplotlib.pyplot as pl
```

- Remember that `pl` above is just a shorthand for `matplotlib.pyplot`. This way, we can invoke PyPlot's methods easily:

```
pl.plot(X,Y)
```

- In the following slides I will show PyPlot methods with the `pl` shorthand....

# Make your First PLOt

```
import numpy as np
import matplotlib.pyplot as plt

# make a numpy array
X = np.linspace(0.,10.,11)

Y = X*X # Y array is X squared

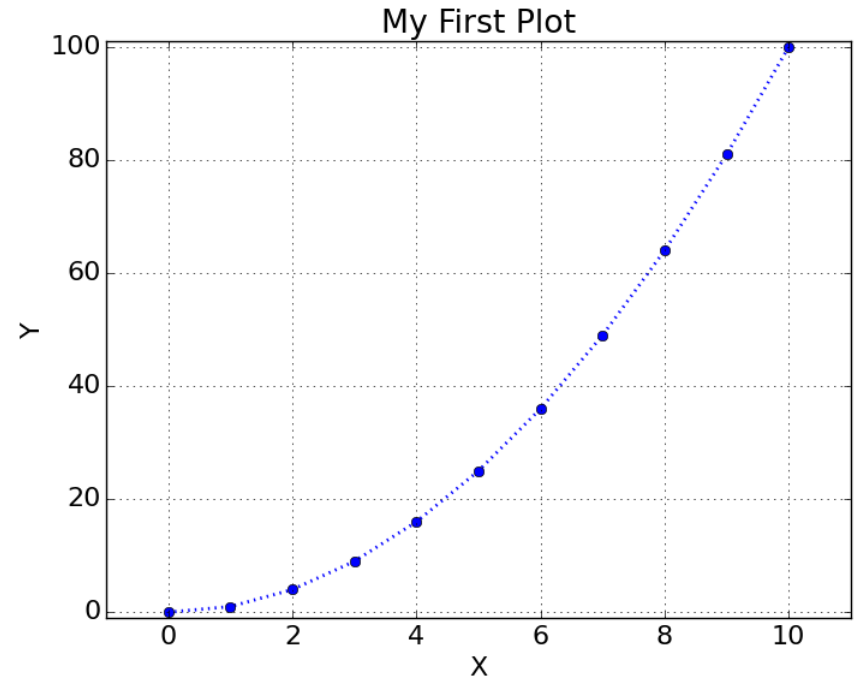
plt.ion() # turns on interactive plotting

plt.plot(X,Y,'bo:') # plots large blue dots
                    # connected by dotted lines

plt.xlabel('X')
plt.ylabel('Y')
plt.title('My First Plot')

plt.axis([-1,11,-1,101]) # sets the dimensions

plt.grid() # draws dotted lines on major "ticks"
```



# Interactive Mode Plotting

- Interactive mode updates a plot each time a new command is issued.
  - Turn on interactive mode with method:  
*pl.ion()*
  - Turn off interactive mode with method:  
*pl.ioff()*
- When interactive mode is not on, you enter all pyplot commands and then use the method *pl.show()* to see the figure.
  - **NB:** *pl.show()* waits for you to close the plot figure window before you can proceed.

# The PyPlot Plot Method

- `pl.plot(X,Y,'CLM')`
  - X is X array for plot
  - Y is Y array for plot
  - X and Y must have same number of points
  - String 'clm' tells how to make the plot:
    - C indicates the color
    - L indicates the line style:
      - `c m y r g b w k`
      - `- -- : -.` omit symbol for no line
    - M indicates marker style
      - `. + o * x s d ^ v > < p h`
      - None = no symbol

# Labelling the plot

- *pl.xlabel('name of x axis')* - prints a label along the x-axis
- *pl.ylabel('name of y axis')* - prints a label along the y-axis
- *pl.title('title for plot')* - writes a title across the top of the graph
- *pl.axis([xmin, xmax, ymin, ymax])* - sets limits for plot with array shown
- *pl.grid('on')* - turn on grid lines



# PyPlot Figures

- Matplotlib allows you to use one or more “figures” for making graphs.
- To start plotting in a figure, we use the figure method e.g.:

*pl.figure(1)*

- In interactive mode, this opens figure 1 and shows window on screen. Ready to start accepting plot commands.
- The figure number can be any integer > 1
- “Close” a figure when done:

*pl.close(1) # closes figure 1*

*pl.close('all') # closes ALL open figures*

# Multiple Figure Example

```
X = np.linspace(0.,10.,11)
Y = X*X          # Y array is X squared
Z = X*X*X       # Z array is X cubed
pl.ion()        # turns on interactive plotting

pl.figure(1)
pl.plot(X,Y,'bo:') # plots large blue dots
                  # connected by dotted lines

pl.xlabel('X')
pl.ylabel('Y')
pl.title('First Plot')

pl.figure(2)
pl.plot(X,Z,'rs-') # plots large red squares
                  # connected by solid lines

pl.xlabel('X')
pl.ylabel('Z')
pl.title('Second Plot')
```

FIGURE 1 WINDOW:

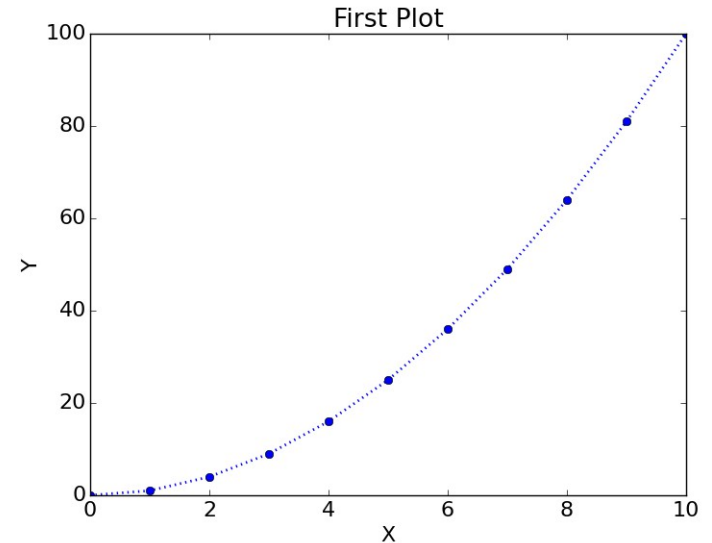
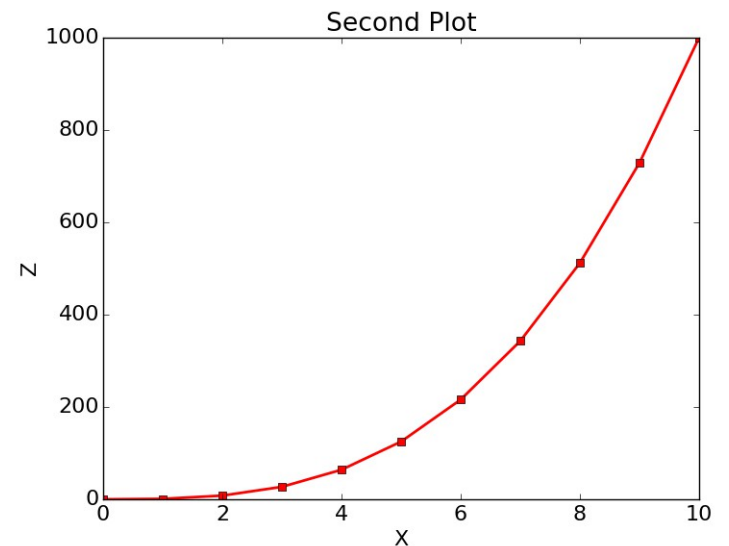


FIGURE 2 WINDOW:



# Multiple Curves on the same Plot

```
X = np.linspace(0.,10.,11)
Y = X*X      # Y array is X squared
Z = X*X*X   # Z array is X cubed
pl.ion()    # turns on interactive plotting

pl.figure(1)
pl.plot(X,Y,'bo:')
pl.plot(X,Z,'rs-') # hold is 'on' by default
                  # so this line is added

pl.xlabel('X')
pl.ylabel('Y and Z')
pl.title('First Plot')
```

```
pl.hold('off') # turn off hold for
              # second figure

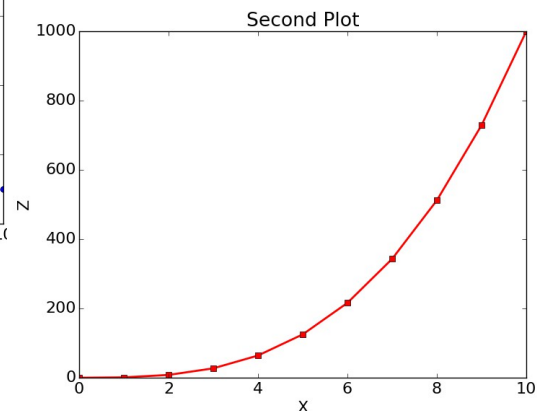
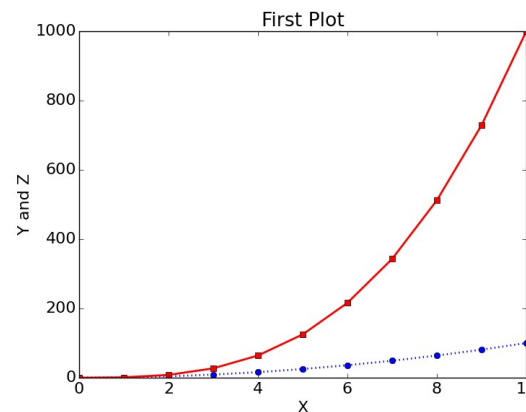
pl.figure(2)
pl.plot(X,Y,'bo:')
pl.plot(X,Z,'rs-') # this redraws without
                  # the first graph

pl.xlabel('X')
pl.ylabel('Z')
pl.title('Second Plot')
```

## *hold method*

The hold method allows us to control whether a call to the plot method will redraw the graph.

By default hold is 'on' when we start up, so additional lines will be added to the graph.



# Some Plotting Guidelines

- Keep it simple and neat
  - first priority is to convey information.
  - Results count -- not by fancy fonts and colors.
- Be Honest
  - Show all the data
  - Show the errors
- Always Label Axes
  - Remember units!
  - Include Legends
  - Include Titles
- Fewer curves is better.
- Think Big:
  - Big Labels
  - Big Points
  - Big Lines

# **First Steps in Programming**

# Good programs will...

- Give correct answers.
- Be clear and easy to read. Action of each part should be easy to analyze.
- Document itself for the sake of readers and programmers.
- Be easy to use.
- Be built up out of small programs that can be independently verified.
- Be easy to modify and robust enough to keep giving correct answers after modification.
- Document the data formats used.
- Use trusted libraries.
- Be published or passed on to others to use or develop.

# Example

```
# demo program for PH281 - fall.py
# calculate position of a falling ball and plot
#       $x(t) = x(0) - 1/2 g t^{**2}$ 
# F.P. Schloerb
```

```
# import packages
import numpy as np
import matplotlib.pyplot as pl
```

```
# define an array of times for calculation
t = np.linspace(0.,10.,11)
# set value of gravitational acceleration
g = 9.8 # in m/s**2
# get the initial height from the user
h = input('Enter initial height of ball (m): ')
```

```
# compute the location of the ball
x = h - 0.5 * g * t**2
```

```
# plot result
pl.ion()
pl.plot(t,x,'o')
pl.xlabel('time (s)')
pl.ylabel('position (m)')
pl.title('Falling Ball')
```

```
# print result
print 'Here are the results (new style):'
print ' t      x'
for i in range(len(t)):
    print '{0:5.2f} {1:8.2f}'.format( t[i], x[i] )
```

Comments about Script

Import Packages

Initialize Parameters

Calculate

Display Results

Plot Graph

Print Table

**NB: When you run this script, ipython will then have *np* and *pl* loaded and *t*, *g*, *h*, and *x* will all be defined!**

# Running *fall.py*

In [1]: run fall.py

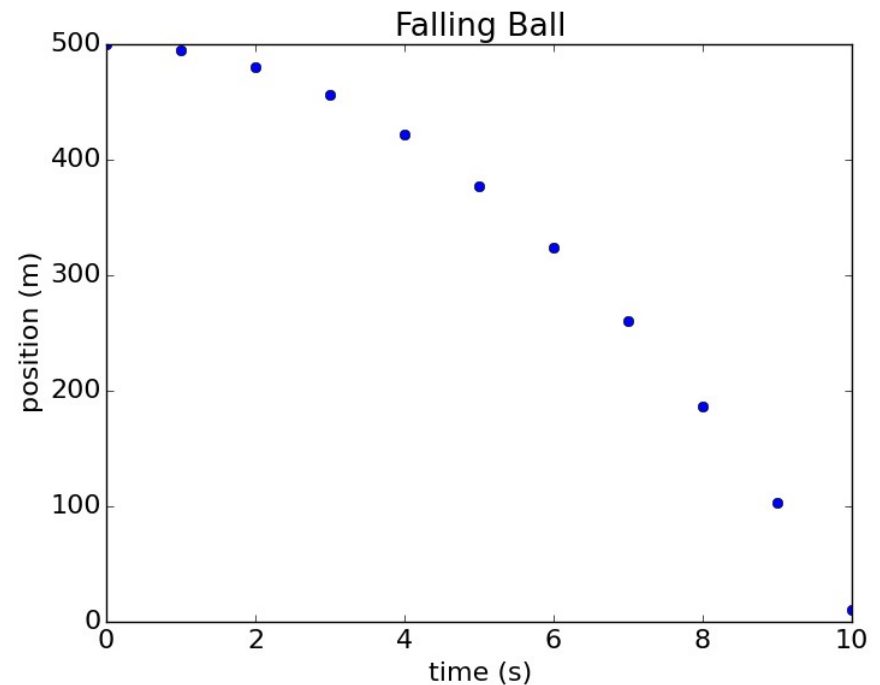
Enter initial height of ball (m):

500

Here are the results (new style):

t	x
0.00	500.00
1.00	495.10
2.00	480.40
3.00	455.90
4.00	421.60
5.00	377.50
6.00	323.60
7.00	259.90
8.00	186.40
9.00	103.10
10.00	10.00

User entered this number



In [2]:



# Comments

- Comments are useful for explaining what your program is doing, both to yourself and to others.
- In Python, comments follow the `#` character.
- Examples:  
`# this is a comment line`  
`x = y * 2 # this comment follows a statement`

# Comments about Comments

- Use comments liberally
  - Others (e.g. graders) won't know what you are doing without comments.
  - You won't remember what you did at some point in the future.
- Comments must be useful. Consider...

```
# initialize t
```

```
t = np.linspace(0.,10.,101)
```

## ***Versus***

```
# initialize array of times for calculation; time in s
```

```
t = np.linspace(0.,10.,101)
```

# Python Docstrings

- Docstrings provide a way to document your modules and scripts so that they can use “help” command easily.
- A standard way to document things.
- Function Example

```
def myfunct(x):
```

```
    """This is a demo function docstring
```

```
    """
```

```
    print x # do something in the function
```

# Docstrings Example

Result of running `help(itest)`:

Module `itest.py`

```
"""itest module contains test functions for PH281 Demonstrations
.....
import numpy as np

def testfn(x):
    """prints argument
    """
    print x

def testfn2(x,n):
    """multiplies numpy array by a factor of n

    Args:
        x : numpy array
        n : factor for multiplication
    Returns:
        numpy array with x multiplied by n
    """
    return(x*n)
```

Help on module `itest`:

## NAME

`itest` - itest module contains test functions for PH281 Demonstrations

## FILE

`/Users/schloerb/PH281/PH281F15/Programs/itest.py`

## FUNCTIONS

### `testfn(x)`

prints argument

### `testfn2(x, n)`

multiplies numpy array by a factor of `n`

Args:

`x` : numpy array

`n` : factor for multiplication

Returns:

numpy array with `x` multiplied by `n`