## Allies and adversaries pdf

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Order your own copy of Allies and Opponents at your local store or online through our website today! The galaxy is in turmoil. No one can escape the Galactic Civil War, especially the troops and commanders who fight on countless worlds across all the stars. Civilians are struggling to survive by legal or illegal means, while the scale of the fighting threatens even wildlife in many worlds. It is these individuals, from the low-lying droids to the powerful users of the Force, who will decide the outcome of the war and the future of the galaxy. Fantasy Flight Games proudly announces allies and opponents album for Star Wars<sup>TM</sup> Roleplaying! This original album collects profiles for heroic rebels, evil imperials, and galactic scum and villainy taken from all three Star Wars role-playing lines, along with a host of brand new faces that have never before been profiled. This original album is an important NPC collection, whether you're playing Edge of the Empire, Age of Rebellion, or Force and Destiny. Overall, over 130 NPC are fully featured throughout the book for use in any Star Wars Role Wars campaign! Wherever you travel in your Star Wars adventures, Master Of the Game must make sure there are plenty of memorable and exciting incredible characters. After all, while the worlds and places of Star Wars are iconic, it's the people who make this universe so unique. Allies and Opponents is the perfect resource for bringing these characters to life in Star Wars Roleplaying! Each NPC record includes not only a profile for that character or character type, but also a host of Game Master tips for using the character in your own games, ranging from places where this NPC is likely to be found as they usually interact with others. Also presented are ideas for potential encounters with these characters, giving Game Masters seeds that they need to easily incorporate these characters into their campaign. Read on to discover some of the Beacon of Hope Jin Erso against the Empire began with the loss of her parents at a young age. In truth, her father, Galen Erso, set her on this path with the family's escape from his imperial slavery. After imperial forces kidnapped Galen and killed Jin's mother, Lyra Erso, on Lahma, Sawa Herrera saved and raised Jin. Within eight years, she had learned to fight and hate the Empire with extremist insurgents. Although Jean became a great fighter, Sawa abandoned her to protect her from those who wanted access to her father and his work. Jean flies under the radar, holding onto the Outer Ring and using a number of aliases such as Liana Hallick and Kestrel Dawn. She is an unsurpassed loner who does not trust anyone, so interaction with players will usually be short and rude. Although Became a loner after her rejection, a campaign set years before the Battle of Yavin could find her fighting along with a saw saw However you come across it, allies and adversaries provide all the information you need, with full statistics and possible meeting ideas. Emperor palpatine of Unlimited Power is almost single-handedly responsible for the destruction of the Republic and the creation of the Galactic Empire... but for the vast majority of the population, he was simply a senator from Naboo who rose to prominence and eventually became Chancellor of the Republic before the Clone Wars. Most, but certainly not all, galactic citizens would be horrified by Palpatine's true identity as a Sith lord and an enemy of the Jedi. They would be equally dismayed to learn how he manipulated the power of the imen to hand over control to him, and then designed the Clone Wars to secure his position with an iron grip. Palpatine masterfully played both sides without knowing the truth. Everyone knows who the emperor is, but it's important to remember that almost no one knows what he really is. The player's characters should be afraid of the emperor, because he embodies incomprehensible political and military power, not because of his connection with the dark side. If they are unlucky enough to meet him, they will soon learn that the emperor almost always travels with an overwhelming military escort. Even if they avoid direct contact, its agents are seemingly everywhere, and some are rumored to be using the Force. The Emperor can make an unexpected public appearance where the players are, if they are currently in the imperial space. In fact, if any of the PCs are users of the Force, they may even attract the attention of Palpatine's true self, Darth Sidious. Legendary hunter widely regarded as the best bounty hunter in the galaxy, Boba Fett lives the life his father cared for him. A non-alternative clone of Django Fett, Bob has training and eventually claimed his father's mantle as the best bounty hunter in the galaxy. Boba Fett is a bounty hunter who has become a legend. Stories about his actions were exaggerated and passed down between criminals for many years, as a result of which many surrendered only at the sight of his T-shaped visor and Mundalarian armor. Boba Fett is a man of great will, seemingly indestructible and capable of relentless pursuit-he usually stalks targets by intimidating and blasting his way through witnesses until he's got to get them. In combat, he uses his jetpack to ambush and blitz opponents with an arsenal of powerful integrated weapons. Part of the Ewok tribe is a species of short, fluffy, bipedal native to the forest moon of Endor. Their fur coloring ranges from white and tan to brown and even black, with a rare member having spotted spots or stripes. Deceptively strong in their own way Ewok hunters are capable of upswing larger opponents. Ewoks also have tribal tribal living in vast forest villages built high on the trees of their world. Although their technological level is not high, they have mastered advanced construction technologies and build large platforms, bridges and huts among large trunks and limbs. Some Ewoks have developed various weapons such as spears, axes, bows, knives, nets and slings, as well as larger sophisticated weapons such as ram and catapults. In this section in Allies and Adversaries, Game Masters will find everything you need to add Ewok to your campaign, including stats for Ewok Hunter and Ewok Shaman, as well as instructions on how to create a Ewok player character! Friends and Enemies All these characters and more are waiting for allies and enemies, so no matter where your adventure takes you, you'll always be ready. The galaxy is a diverse place, and players will encounter a wide range of heroes, villains and others in their journey. With allies and Opponents (SWR12) available now for pre-order from your local vendor or our website! Look for this original album for release in the second quarter of 2019. Darren Tan (Front character art) Robert Simpson (Lucasfilm Senior Editor) Allies and Opponents of the Era source for the Fantasy Flight Games Star Wars role-playing system, featuring brand new source material compatible with each of the Fantasy Flight Games' three Star Wars role-playing lines. It was released on April 18, 2019. The content of the show publisher, The Galaxy, is in turmoil. No one can escape the Galactic Civil War, especially the troops and commanders who fight on countless worlds across all the stars. Civilians are struggling to survive by legal or illegal means, while the scale of the fighting threatens even wildlife in many worlds. It is these individuals, from the low-lying droids to the powerful users of the Force, who will decide the outcome of the war and the future of the galaxy. MediaEdit EditionsEdit Cover GalleryEdit Front coverFront background artwork by Vlad RiceanFront cover character art Darren TanChapter I: Rebels Heroeschapter Plate Borja PindadoChapter III: Scum and Villainychapter Plate David Auden NashAdd photo in this gallery Appearances allies and links article Explore all images of Wookieepedia for this article theme. In other languages, Fantasy Flight Games proudly announces allies and opponents the source for Star Wars Roleplaying! This original album collects profiles for heroic rebels, evil imperials, and galactic scum and villainy taken from all three Star Wars role-playing lines, along with a host of brand new faces that have never before been profiled. The book is an important collection collection NPC, whether you play Edge of the Empire, Age of Rebellion, or Force and Destiny. 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