

### Bigger Words

Double the last consonant and write it on the short line after each CVC word below. Then add **er** to the end to make bigger words. Write the words on the lines, and then read them out loud.

Example:     rob +   b   + er = robber

ham +     + er = \_\_\_\_\_

zip +     + er = \_\_\_\_\_

but +     + er = \_\_\_\_\_

cop +     + er = \_\_\_\_\_

rub +     + er = \_\_\_\_\_

### Unscramble It!

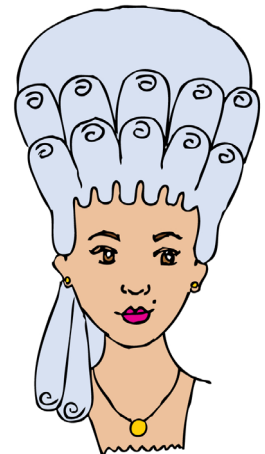
You can't unscramble an egg...  
but you can unscramble a sentence!

Here are two scrambled sentences. To figure out what they say, you will need a bunch of blank cards. Write each word on a card and then rearrange them to make real sentences.



1. when a sick tick got he got by Rick bit

2. the wig hid big Kim's bug in



### CVC Word Subtraction

Take away the first consonant of a word to make a shorter word.

Example:     rat  
          - r ↓ ↓  
          -----  
          at

          win  
          - w  
          -----

          ham  
          - h  
          -----

          fit  
          - f  
          -----

          cup  
          - c  
          -----

# Frankenstein's Word Game

Dr. Frankenstein spent months trying to build a man out of whatever materials he found lying around his lab. The result was a horrible patchwork monster with a bad temper. Now it's your turn to play Dr. Frankenstein. But don't worry—you will be working with letters, not body parts!

The object of this game is to make the longest words possible out of the letter cards you are given. Because the doctor liked to mix and match, you will also have the opportunity to swap letters with other players. That could make things interesting!

Get the deck of letter cards, read the directions below, and play!  
Good luck with your creations!

## How to Play:

1. Takes six cards from the deck.
2. Place your cards on the table and try to make real words using three or more cards. If you are able to make words, read them out loud.
3. After everyone has finished making their words, you may trade your unused cards with another player, if he or she agrees.
4. Use the new cards to make more words, if possible. Then read the words out loud.
5. After you have finished making all your words, keep any leftover cards for yourself.
6. Take six new cards from the deck. You should now have at least six cards, plus those left over from your previous turn.
7. Repeat steps 2-6 until the deck is empty and no one can make any more words.
8. Add up each player's points:
  - 3-letter words: 1 point
  - 4-letter words: 3 points
  - 5-letter words: 5 points
  - 6-letter words: 7 points